

Art and Design Curriculum



Every child is an artist and designer

At the Oaks Federation schools our integrated curriculum has been created to inspire, engage and develop an enthusiasm for art and design. Art is highly valued as a subject and our integrated curriculum gives children a broad range of experiences so that they can develop their own creativity and ideas. Through these learning opportunities, children produce their own original work which is informed by taught art skills and influenced by the work of artists and designers. It is important that children value the process of art and can discuss their work.

Early Years Foundation Stage

In the Early Years Foundation Stage Curriculum art is taught through the curriculum area of expressive art and design and understanding the world.

The Early Learning Goals for this area are:

Creating with Materials

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function;
 - Share their creations, explaining the process they have used.

The Natural World

 Explore the natural world around them, making observations and drawing pictures of animals and plants

Key skills to be developed in Foundation Stage

Skills are taught in the following areas with opportunities for children to explore these forms during child-initiated learning.

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- Painting colour mixing and colour mixing using primary colours
- Collage simple tearing and cutting techniques using paper, card and material
- Textiles Simple weave techniques and explorations of threads, beads, natural materials
- Drawing Drawing using pencils, chalks, crayons, charcoal
- Printing Simple printing using blocks and veg/fruit, rollers
- Sculpture explorations of different malleable materials

Ongoing assessment of portrait

In Reception, children draw self-portraits and real life observations termly, to focus on detail and show progression in skills. Children will have time to practice and master skills that will support them in KS1.

Key Stage One National Curriculum Aims

Children will learn:

- To use a range of materials creatively, to design and make products.
- To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.
- To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

 To learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

In Key stage one, the progression of teaching within art follows a series of key steps:

Introduction of Art form – For example this could be using watercolours or pastels

Exploration – Children look at the work of artists and experiment using art form

Skills - The teaching of specific skills and technique – for example, teaching children various ways of mixing paints or using pastels to create different effects

Create – Children apply skills to create their own piece of art work.

Evaluation – Discuss own work and the work of others

References to artists are made throughout the cycle of teaching to inspire and to support children's own creative ideas.

In Key Stage One, Art is taught as a sequence of lessons, each term. Each block focusses on a different skill which leads to the creation of art work using the children's own ideas. These are in line with the aims of the National Curriculum and fit in with cross-curricular opportunities.

Implementation:

The Teaching and implementation of Art and Design curriculum at the Oaks Federation is based on the National Curriculum and supported by a wide range of resources. We ensure the skills progression of Art are embedded through our 5 keys steps. These skills have be chosen to ensure coverage through our 2 year cycle. Below is our 2 year cycle for KS1, which includes artists covered across each term.

	T	T	T		T	T
	Drawing	Painting	Sculpture	Collage	Textiles	Printing
	Children can:					
Key Stage 1	varying thickness; Use dots and lines to demonstrate pattern and texture; Use different materials to draw, for example pastels,	brushes (including brushstrokes) and other painting tools;	manufactured materials for sculpting, e.g. clay, straw and card; Use a variety of techniques, e.g. rolling, cutting, pinching;	Use a combination of materials that have been cut, torn and glued; Sort and arrange materials;	Add pattern using geometric shapes.	Copy an original print; Use a variety of materials, e.g. sponges, fruit, blocks; Demonstrate a range of techniques, e.g. rolling, pressing, stamping and rubbing;

Key Stage One Units of Art and Design

	Autumn	Spring	Summer
Year 1/2 Cycle A	Skills focus: Printing/Painting Autumn 1 cycle A Copy an original print; Use a variety of materials, e.g. sponges, fruit, blocks; Demonstrate a range of techniques, e.g. rolling, pressing, stamping and rubbing	Skills focus: Drawing Spring 1 cycle A Draw lines of varying thickness; Use dots and lines to demonstrate pattern and texture Use different materials to draw, for example pastels, chalk, felt tips	Skills focus: Weaving Summer 1 Cycle A Skills focus: Textiles Kente weaving Looking at different forms of textiles and techniques.
Outcome	Superhero capes with printed logos Printmaking- Using string logos to print onto fabric.	Lets get physical – Observational drawing of a friend doing exercise.	Africa Stick weaving, children collect sticks from outside

			and use knowledge from kente weaving (colours and what they mean) to weave around sticks.
Suggested Artist Links	Andy Warhol	Rosie James	Naomi Kendal
Year 1/2 Cycle B	Observational drawing Mixing paint to create secondary colours. Mixing colours to create cool/warm colours Add white and black to alter tints and shades;	Skills focus: Collage/painting Using different mark making materials in a range of ways. Use a combination of materials that have been cut, torn and glued; Sort and arrange materials; Add texture by mixing materials	Skills focus: Sculpture Looking at different forms of sculpture on different scales Clay, natural, metal
Outcome	Self portrait	Link to project	Link to project

Suggested Artist Links	Picasso – using mixed media to create a self-portrait	Link to project?	Link to project
	Create a Sen-portrait		

Progression

Skills can only progress with frequent opportunity and practice. To allow children to progress in Art and Design, they follow this specific skill progression that will support them when reaching the next step. For children to progress they need to demonstrate their knowledge and understanding by using key vocabulary.

Skill	FOUNDATION	YR 1	YR 2
Drawing	To draw a <mark>simple</mark>	Use a <mark>variety of tools</mark>	To draw with <mark>more detail</mark> and
	representation of themselves	when drawing and begin	accuracy. Draw for a
	making sure that most of the	to <mark>explore</mark> the use of <mark>line</mark> ,	sustained period of time from
	facial features are included	<mark>shape</mark> and <mark>colour</mark> .	the figure and real objects,
	(eyes, nose, mouth, ears).		including single and grouped
			objects. Experiment with the
		<u> </u>	y isual elements; <mark>line, shape,</mark>
	Key vocabulary to know:	Key vocabulary to know:	pattern and colour.
	Drawing, portrait, shape, straight, wavy, swirl, dot, line, pencil, pen,	self-portrait, line drawing, detail, landscape	Key vocabulary to know:
	crayon		cityscape, building, pastels,
			drawings, line, bold, size, space,
			pressure, texture
Painting	To be able to make marks,	Children in year 1 will	Mix a range of <mark>secondary</mark>
	e.g. lines, dots and print,	know the primary colours	colours, shades and tones.
	create simple	and <mark>select colours with</mark>	Experiment with tools and
	representations, and use	<mark>purpose</mark> when painting.	techniques, inc. layering,
	paint freely. A child in	E.g. when painting the	

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	reception will be able to	ocean, select colours that	<mark>mixing media</mark> , scraping
	correctly apply paint to paper	match. They will use a	through etc.
	and other materials, making	variety of tools , including	Name different types of paint
	sure to <mark>hold a paintbrush</mark>	different size brushes.	and their properties. E.g.
	correctly.		watercolour, acrylic.
	Key vocabulary to know:	Key vocabulary to know:	Key vocabulary to know:
	Mix, dip, watercolour, paintbrush,	Primary colours, secondary	neutral colours, tints, shades,
	gentle, brush, flick, dab	colours, watercolour wash,	warm colours, cool colours
		sweep, bold brushstroke, acrylic paint.	
Textiles/collage	Children use different	Create images from	Use a variety of techniques,
	materials to create a simple	imagination, experience	inc. <mark>weaving</mark> , knitting, tie
	collage. They know how to	or observation. Select	dyeing, fabric crayons and
	rip paper and use glue to	colours with purpose	wax or oil resist, appliqué and
	attach paper and other	when collaging.	embroidery.
	materials such as tissue	Use a wide variety of	Create textured collages from
	paper. They can use	media, inc. photocopied	a variety of media.
	wool/string and beads/pasta	material, fabric, plastic,	Make a simple mosaic.
	to <mark>thread.</mark>	tissue, magazines, crepe	Stitch, knot and use other
	_	paper.	manipulative skills.
	Key vocabulary to know:	_	-
		Key vocabulary to know:	Key vocabulary to know:
	Collage, thread, rip, gaps, cut,		
	stick, place	Textiles, fabric, weaving,	placemat, loom, alternate, over,
		material, attach, squares,	under, decoration, decorative,
		arrange	batik dye, dye, wax, resist, crayons, ink, apply, set, texture.
			Grayoris, irik, appry, set, texture.

Sculpture	To explore materials such as	Experiment with,	Manipulate <mark>clay for a product</mark>
	playdough and clay. Children	construct and join	such as a thumb pot, simple
	can manipulate clay by	recycled, natural and	coil pots, model or a textured
	pushing and pinching.	man-made materials. To	relief tile.
	, , ,	be able to Manipulate	Understand the safety and
		clay in a variety of ways,	basic care of <mark>materials and</mark>
	Key vocabulary to know:	e.g. rolling, kneading and	tools.
		<mark>shaping.</mark>	
	Build, press, push, squeeze,	-	
	model, roll, pinch	Key vocabulary to know: sculpture, statue, model,	Key vocabulary to know: sculptor, carving, sculpture,
		work, work of art, 3D, land art	installation, shapes, materials, pyramid, abstract, geometric.

Ongoing assessment of portrait

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